set(NAME glm\_dummy)

file(GLOB ROOT\_SOURCE \*.cpp)

file(GLOB ROOT\_INLINE \*.inl)

file(GLOB ROOT\_HEADER \*.hpp)

file(GLOB ROOT\_TEXT ../\*.txt)

file(GLOB ROOT\_MD ../\*.md)

file(GLOB ROOT\_NAT ../util/glm.natvis)

file(GLOB\_RECURSE CORE\_SOURCE ./detail/\*.cpp)

file(GLOB\_RECURSE CORE\_INLINE ./detail/\*.inl)

file(GLOB\_RECURSE CORE\_HEADER ./detail/\*.hpp)

file(GLOB\_RECURSE GTC\_SOURCE ./gtc/\*.cpp)

file(GLOB\_RECURSE GTC\_INLINE ./gtc/\*.inl)

file(GLOB\_RECURSE GTC\_HEADER ./gtc/\*.hpp)

file(GLOB\_RECURSE GTX\_SOURCE ./gtx/\*.cpp)

file(GLOB\_RECURSE GTX\_INLINE ./gtx/\*.inl)

file(GLOB\_RECURSE GTX\_HEADER ./gtx/\*.hpp)

source\_group("Text Files" FILES ${ROOT\_TEXT} ${ROOT\_MD})

source\_group("Core Files" FILES ${CORE\_SOURCE})

source\_group("Core Files" FILES ${CORE\_INLINE})

source\_group("Core Files" FILES ${CORE\_HEADER})

source\_group("GTC Files" FILES ${GTC\_SOURCE})

source\_group("GTC Files" FILES ${GTC\_INLINE})

source\_group("GTC Files" FILES ${GTC\_HEADER})

source\_group("GTX Files" FILES ${GTX\_SOURCE})

source\_group("GTX Files" FILES ${GTX\_INLINE})

source\_group("GTX Files" FILES ${GTX\_HEADER})

include\_directories(${CMAKE\_CURRENT\_SOURCE\_DIR}/..)

if(GLM\_TEST\_ENABLE)

add\_executable(${NAME} ${ROOT\_TEXT} ${ROOT\_MD} ${ROOT\_NAT}

${ROOT\_SOURCE} ${ROOT\_INLINE} ${ROOT\_HEADER}

${CORE\_SOURCE} ${CORE\_INLINE} ${CORE\_HEADER}

${GTC\_SOURCE} ${GTC\_INLINE} ${GTC\_HEADER}

${GTX\_SOURCE} ${GTX\_INLINE} ${GTX\_HEADER})

endif(GLM\_TEST\_ENABLE)

#add\_library(glm STATIC glm.cpp)

#add\_library(glm\_shared SHARED glm.cpp)